

STUDIO ART

A degree in Studio Art can lay the groundwork for graduate school and careers in fine arts, illustration, graphic design, and more – providing you flexibility in your artistic journey. In the Studio Art program at Wayne State, you'll build your skills in various art mediums and techniques including drawing, painting, printmaking, sculpture, ceramics, and digital imaging. You'll delve into a wide range of artistic styles in order to grow as an artist, develop your self-expression, and find your own unique voice. Your peers, art professors, and visiting professional artists will also provide opportunities for collaboration, mentorship, and networking. Through art projects and coursework, you'll also build a strong portfolio that's often required for careers in art, and you'll even get to exhibit your artwork in the Nordstrand Art Gallery. The Studio Art program at Wayne State will ultimately serve to equip you with valuable skills, empower you to follow your passion, and prepare you for a fulfilling career in the world of art.

fast facts

Program credit hours: 57

Students must also take 30 credit hours of General Studies courses. A total of 120 credit hours are needed to graduate from WSC. Additional majors or minors can be added to help meet graduation requirements.

Degree offered: B.A.

Department: Art and Design

School: Arts and Humanities

Popular pairings: Art History, Business Administration, Graphic Design, Psychology

focus on results

Skills Learned

- Advanced drawing techniques
- Pottery and ceramics created by hand and throwing wheel
- Sculpting with clay, wood, and metal
- Painting with acrylic, oil, watercolor, and mixed media
- Printmaking and etching
- History of art throughout various civilizations and cultures
- Creative communication and expression
- Craftsmanship
- Project and time management

Possible Careers

- Studio artist
- Art director
- Graphic designer
- Illustrator or cartoonist
- Stage / set designer
- Art therapist
- Art museum curator
- Gallery owner
- Art critic
- Freelance artist

Types of Employers

- Art galleries and museums
- Schools, colleges, and universities
- Art supply stores
- Printing companies
- Libraries
- Theatre companies
- Camps
- Magazines and newspapers
- Publishing companies
- Photography studios
- Interior design firms
- Auction houses

outside the classroom

Activities / Opportunities

- Student shows and exhibits
- Visiting artist program
- Design competitions
- Student art sales
- ArtsWalk
- Trips and workshops
- Study Abroad

Clubs / Organizations

- Art Club
- Art Education Club



Visit www.wsc.edu/clubs to learn more about clubs and organizations on campus.



Courses and outcomes

2026-27 Academic Year

The following courses are required for the program of study described on this sheet. Every effort is made to ensure this information is current, but please be aware that some content may have changed. To develop a plan for registering and taking these courses, please consult the current academic catalog and your advisor.

Program courses

General Studies Requirement

Take ART 244 Art History Survey I for CAT 4

Art Core Courses

ART 101 Design.....	3
ART 110 Drawing I.....	3
ART 111 Drawing II.....	3
ART 200 Sophomore Review.....	0
ART 204 Digital Imaging for Graphic Design	2
ART 221 Painting I.....	3
ART 271 Sculpture I.....	3
ART 281 Printmaking I.....	3

Studio Art Concentration

ART 245 Art History Survey II.....	3
ART 251 Pottery and Ceramics I.....	3
ART 321 Painting II.....	3
ART 322 Mixed Media.....	3
ART 351 Pottery and Ceramics II.....	3
ART 371 Sculpture II.....	3
ART 381 Printmaking II.....	3
ART 490 Senior Exhibit.....	1
Select two of the following.....	6
ART 302 Ancient Art History (3)	
ART 303 Italian Renaissance Art History (3)	
ART 304 American Art History (3)	
ART 305 Modern Art (3)	
ART 306 Contemporary Art (3)	
ART 307 Special Topics in Art History (3)	
Select three of the following.....	9
ART 421 Advanced Problems in Painting (3)	
ART 451 Advanced Problems in Pottery and Ceramics (3)	
ART 471 Advanced Problems in Sculpture (3)	
ART 481 Advanced Problems in Printmaking (3)	

Student learning outcomes

1. Demonstrate technical competency in media and tools relevant to the discipline
2. Demonstrate competency in elements and principles of art or design
3. Synthesize subject matter, form, and context to create studio art content
4. Create graphic designs that effectively communicate information visually and have a distinct theme
5. Compose a visual presentation of works
6. Compose oral and written presentation about works and understands art in its context

art and design faculty



Visit www.wsc.edu/art-design-department to learn more about the Department of Art and Design.

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